

2023 Queensland Athletics Championships

Check-In Procedures/Times

1. All entered athletes **MUST** Collect competition bibs at least 1 hour (60 minutes) prior to the scheduled start time of their first event. Bib collection is in the Foyer inside the Western Grandstand, athletes will require their bib for entry onto the field of play.
2. All athletes are considered to be checked in for ALL of their events, if you are scratching from an event you must message 0422 836 462, athletes who fail to scratch/withdraw from an event may be excluded from all other events at the championships
3. If you make a final and fail to compete, you may not compete in subsequent events on the program (as per World Athletics Rule TR4 (see below))

Marshalling (Field Events):

Marshalling will be at the event site line of the event.

Field Events:	20 minutes
Pole Vault:	60 minutes

Attempts for Long Jump, Triple Jump and Throws

1. If the Age group has 8 or less athletes then **all** athletes will receive 3 attempts and then all athletes with a valid throw will receive a further 3 attempts (an athlete with 3 Fouls in their first 3 attempts will not receive any further attempts)
2. If the Age group has more than 8 athletes then **all** athletes will receive 3 attempts and then a the Top 8 ranked athletes with a valid attempt will receive a further 3 attempts (an athlete with 3 Fouls in their first 3 attempts will not receive any further attempts)

Call Room:

A Call Room will be in operation for these championships for Track events ONLY

Athletes will need to report to the Call Room (located in the Terrace Area near the 100m Start Line) 15 minutes prior to the scheduled start time of their event. Athletes with clashes between Track and Field Events must report to Call Room to report these clashes before then going to their field event.

Post Event Control/Medals

Track medals will be available for collection from the Medal Tent which will be located near the Finish line at the completion .

Field event medals will be presented at the event site.

Para Event medals for events with only 1 competitor will be presented at the event site, all others will be available from the medal tent once percentages have been calculated.

There will be no medal presentation but the podium will be present for any photos to be taken.

Personal Implements/Equipment:

Personal Throwing implements must be submitted to the Technical Management at least **2 Hours** prior to the scheduled start time of the event, Implements will then be checked and added to the Implement pool for that event. Implements can be collected from the Technical Management team after the completion of the event. Implements handed in after this time may not be accepted and thus will not be allowed in the competition.

Personal Implements can be handed in the day before your event if that event is starting before 10AM on the competition day.

Personal Starting blocks are able to be used for **WARM UP** only, NO personal blocks are allowed in competition.

The Tech shed is located on the SAF outside the field of play near the 200m start in the Green Shed.

All personal discus must be presented without stickers of any kind, All personal Hammers must be presented with no Tape on the wire.

WORLD ATHLETICS RULE TR 4

Simultaneous Entries

4.3. If an athlete is entered in both a Track Event and a Field Event, or in more than one Field Event taking place simultaneously, the appropriate Referee may, for one round of trials at a time, or for each trial in the High Jump and Pole Vault, allow an athlete to take their trial in an order different from that decided upon by the draw prior to the start of the competition. However, if an athlete subsequently is not present for a particular trial, it shall be deemed that they are passing once the period allowed for the trial has elapsed.

Note: In Field Events, the Referee shall not allow an athlete to take a trial in a different order in the final round of trials but the Referee may allow an athlete to do so during any earlier round of trials. In Combined Events, a change may be allowed in any round of trials.

Failure to Participate

4.4 At all competitions under paragraphs 1.1, 1.2, 1.3 and 1.6 of the International Competition definition, an athlete shall be excluded from participation in all further events (including other events in which they are simultaneously participating) in the competition, including relays, in cases where:

4.4.1 Final confirmation was given that the athlete would start in an event but then failed to participate;

Note: A fixed time for the final confirmation of participation shall be published in advance.

4.4.2 An athlete qualified in any Qualification Round of an event for further participation in that event but then failed to participate further;

4.4.3 An athlete failed to compete honestly with bona fide effort. The relevant Referee will decide on this and the corresponding reference must be made in the official results.

Note: The situation foreseen in Rule 4.4.3 will not apply to individual events within Combined Events.

However, a medical certificate, provided by and based on an examination of the athlete by the Medical Delegate appointed under Rule 6 of the Competition Rules or, if no Medical Delegate has been so appointed, by a medical doctor so designated by the Organisers, may be accepted as sufficient reason to accept that the athlete became unable to compete after confirmations closed or after competing in a previous round but will be able to compete in further events (except Combined Events individual events) on a subsequent day of the competition. Other justifiable reasons (e.g. factors independent of the athlete's own actions, such as problems with the official transport system) may, after confirmation, also be accepted by the Technical Delegate(s).

Heats/Finals information for 2023 Queensland Athletics Championships

Under 13-Under 18 Age groups

80m, 90m, 100m, 110m Hurdles, 200m & 400m Hurdles events will be run as **Timed Finals**
100m, 200m, 400m & 800m events will have heats if required.
1500m, Steeplechase events will be run as **Timed Finals**

Under 20 & Open Age groups

100m, 110m Hurdles & 400m Hurdles events will be run as Timed Finals
100m, 200m, 400m, 800m & 1500m events will have heats if required.
Steeplechase events will be run as **Timed Finals**

Under 13-Open Para Age groups

All events will be timed finals

Under 13-Open Age groups

Heats that become Straight Finals:

100m, 200m races if the number of athletes drops to 10 or below then that event will become a Straight Final run at the **Scheduled Final Time**

400m races if the number of athletes drops to 9 then that event will become a Straight Final run at the **Scheduled Heat Time**

800m races if the number of athletes drops to 14 then that event will become a Straight Final run at the **Scheduled Heat Time**

U20 & Open Age groups

Heats that become Straight Finals:

1500m races if the number of athletes drops to 18 then that event will become a Straight Final run at the **Scheduled Heat Time**

Under 13 – Under 20 Age Groups

Advancement rules: Heats, Semi-Finals, Finals

HEATS to SEMI FINALS

For **100m, 200m, 400m, 800m** there will be **9 competitors only** in the Final **IF Heats** have been run.

2 Heats: Where feasible *Heats will have a maximum of 9 competitors. Advancement to the FINAL will be Top 3 from each heat plus next 3 fastest on time. 9 competitors advance.*

3 Heats: Where feasible *Heats will have a maximum of 9 competitors. Advancement to the FINAL will be Top 2 from each heat plus next 3 fastest on time. 9 competitors advance.*

4 Heats: Where feasible *Heats will have a maximum of 9 competitors. Advancement to the FINAL will be Top 1 from each heat plus next 5 fastest on time. 9 competitors advance.*

Open Age Groups
Advancement rules: Heats, Semi-Finals, Finals
HEATS to SEMI FINALS

For 100m there will be **9 competitors only** in the Final **IF Heats** have been run.

2 Heats: Where feasible Heats will have a maximum of 9 competitors. Advancement to the **FINAL** will be Top 3 from each heat plus next 3 fastest on time. 9 competitors advance.

3 Heats: Where feasible Heats will have a maximum of 9 competitors. Advancement to the **FINAL** will be Top 2 from each heat plus next 3 fastest on time. 9 competitors advance.

4 Heats: Where feasible Heats will have a maximum of 9 competitors. Advancement to the **SEMI-FINALS** will be Top 3 from each heat plus next 6 fastest on time. 18 competitors advance.

5 Heats: Where feasible Heats will have a maximum of 9 competitors. Advancement to the **SEMI-FINALS** will be Top 3 from each heat plus next 12 fastest on time. 27 competitors advance.

6 Heats: Where feasible Heats will have a maximum of 9 competitors. Advancement to the **SEMI-FINALS** will be Top 3 from each heat plus next 9 fastest on time. 27 competitors advance.

7 Heats: Where feasible Heats will have a maximum of 9 competitors. Advancement to the **SEMI-FINALS** will be Top 3 from each heat plus next 15 fastest on time. 36 competitors advance.

8 Heats: Where feasible Heats will have a maximum of 9 competitors. Advancement to the **SEMI-FINALS** will be Top 3 from each heat plus next 12 fastest on time. 36 competitors advance.

SEMI FINALS to FINALS

2 Semi-Finals: Semi-Finals will have a maximum of 9 competitors. Advancement to the **FINAL** will be Top 3 from each heat plus next 3 fastest on time. 9 competitors advance.

3 Semi-Finals: Semi-Finals will have a maximum of 9 competitors. Advancement to the **FINAL** will be Top 2 from each heat plus next 3 fastest on time. 9 competitors advance.

4 Semi-Finals: Semi-Finals will have a maximum of 9 competitors. Advancement to the **FINAL** will be Top 1 from each heat plus next 5 fastest on time. 9 competitors advance.

***** If only 3 QLD athletes make the Final the next fastest QLD athlete will be advanced, if less than 3 Qlder's in the Final a B Final will be run with the next 8 fastest Qld athletes from the Semi Finals to determine remaining medals.**

For 200m, 400m, 800m there will be **9 competitors only** in the Final **IF Heats** have been run.

2 Heats: Where feasible Heats will have a maximum of 9 competitors. Advancement to the **FINAL** will be Top 3 from each heat plus next 3 fastest on time. 9 competitors advance.

3 Heats: Where feasible Heats will have a maximum of 9 competitors. Advancement to the **FINAL** will be Top 2 from each heat plus next 3 fastest on time. 9 competitors advance.

4 Heats: Where feasible Heats will have a maximum of 9 competitors. Advancement to the **FINAL** will be Top 1 from each heat plus next 5 fastest on time. A -Final may be scheduled if required

5 Heats: Where feasible Heats will have a maximum of 9 competitors. Advancement to the **FINAL** will be Top 1 from each heat plus next 4 fastest on time.

6 Heats: Where feasible Heats will have a maximum of 9 competitors. Advancement to the **FINAL** will be Top 1 from each heat plus next 3 fastest on time.

***** If only 3 QLD athletes make the Final in the 200m or 400m the next fastest QLD athlete will be advanced, if less than 3 Qlder's in the Final a B Final will be run with the next 8 fastest Qld athletes from the Semi Finals to determine remaining medals. If less than 3 Qld athletes make the 800m Final the next fastest qld athletes will be advanced so that there are at least 4 Qld athletes in the final.**

For 1500m Events there will be 12 competitors only in the Final **IF Heats** have been run.

2 Heats: Where possible each heat will have a maximum of 15 competitors. Advancement will be Top 4 from each heat and next 4 fastest on time.